

war never ends

GANGSTERS

Gangsters Table User Manual



M F N

ZACCARIA

Pinball



war never ends

GANGSTERS

ATGAMES

LEGENDS
4K

LEGENDS
CE-HDP

LEGENDS
HD

www.atgames.us



GANGSTERS

Gangsters is a special award table originally developed in 2011 and later revived from the vault, reworked and brought back to life with updated rules and modern presentation. Set in the shadowy world of 90s underworld crime, this table puts you in the middle of a ruthless climb through the criminal ranks, where loyalty, risk, and ambition decide your fate. Crack safes, place your bets, arm yourself, and push your way toward higher scores as you take on a variety of crime-themed challenges and objectives. Built with a classic arcade-inspired structure and straightforward progression, Gangsters blends simple yet addictive gameplay with a gritty atmosphere of organized crime. Earn it through achievement milestones or unlock it instantly as part of the award system, and step into the world of a true kingpin.

Note:

For Legends Pinball HD and Legends Pinball TMNT machines: Table will need to be downloaded to a FlashDriveX™-formatted USB drive (not included) for devices with 8GB internal storage and can be downloaded to the internal storage for devices with 16GB internal storage.

For Legends 4K™ machines: Table can be downloaded to the internal storage or a FlashDriveX™-formatted USB drive (not included).

RULES

war never ends GANGSTERS

ATGAMES

LEGENDS
4K

LEGENDS
GE:HDP

LEGENDS
HD

www.atgames.us

BALL SAVE

Hit the rollovers at the bottom part of the table, where the "T-H-U-G" lamps are located. The ball save remains active for 30 seconds.

BET

Hitting the "B-E-T" top eject hole 4 times activates a 5-bank spot target for 30 seconds. When active, you will reward 100,000 points per hit.

SAFE LOOP

Hit the left loop 4 times where the "S-A-F-E" lamps are located to activate the pop bumpers for 30 seconds. The pop bumpers when flashing reward 5,000 points per bump.

WEAPON LOOP

Hit the center loop 5 times, where the "WEAPON LOOP" lamp is located for 200,000 points.

MOB LOOP

Hit the right loop 3 times to activate a mob feature for 30 seconds. Hit the flashing spot targets as many times as possible for 10,000 points.

POLICE SPINNER

Rotate spinner for 100 points.

BRIBE MONEY

Hit the 5 1-bank drop target to get higher and higher points.

The points you can earn:

- 10,000 points.
- 30,000 points.
- 50,000 points.
- 75,000 points.
- 100,000 points.

The 1-bank spot target is worth 250,000 points.



LOVE • PLAY • WIN

AFFORDABLE FAMILY FUN



www.atgames.net



www.atgames.us



@atgamesgaming