AT SAMES



Release Notes: Godzilla vs. Kong Pinball Legends Mini Pack for Legends 4K™ Pinball Machines Update (October 10, 2024)

Godzilla vs. Kong Pinball Legends Mini Pack Version 1.13

The re-release of the Godzilla vs. Kong Pinball tables comes with the following improvements and enhancements.

- Improved Input Latency: Enhanced support now offers reduced latency, providing a smoother gaming experience.
 - Godzilla Pinball from 124.50ms down to 72.33ms.
 - Godzilla vs. Kong Pinball from 127.16ms down to 74.10ms.
 - Kong Pinball from 124.53ms down to 72.63ms.
- **Improved Audio Latency:** Enhanced support now offers improved audio latency, providing a more responsive audio gaming experience.
- Flash Drive X (FDX) Support: Godzilla vs. Kong Pinball tables can now be saved and played directly from Flash Drive X (FDX).
- Improved Tournament Participation: You no longer have to beat your local Top 5 scores to participate in Tournaments.
- **Volume Improvements:** Normalized the volume of the sound channels within the table to be about the same as non-Zen tables.

Technical Statistics:

- Godzilla Pinball has an average flipper latency of 72.33ms and a display resolution of 2560x1440 pixels.
- Godzilla vs. Kong Pinball has an average flipper latency of 74.10ms and a display resolution of 2560x1440 pixels.
- Kong Pinball has an average flipper latency of 72.63ms and a display resolution of 2560x1440 pixels.

Current owners of Godzilla vs. Kong Pinball Legends Mini Pack can update their tables via AppStoreX™ by following these steps:

- Go to AppStoreX™
- Select Godzilla vs. Kong Pinball Legends Mini Pack
- · Choose Update

And if you haven't already purchased the Godzilla vs. Kong Pinball Legends Mini Pack, it is available on the <u>AtGames E-Store</u> and via Legends On-Device-Purchase (ODP) at AppStoreXTM today.

Miscellaneous:

- For the latest information on future releases, please follow AtGames on Facebook (@AtGamesGaming), X (@AtGamesGaming), or Instagram (@atgamesgaming).
- Legends 4K[™] Pinball Packs can be found here.

Godzilla vs. Kong Pinball Legends Mini Pack tables are playable on all currently released Legends $4K^{TM}$ machines and will be compatible with future AtGames Legends $4K^{TM}$ devices.

Known Issues Being Worked On:

- 1. Under certain conditions, slight ball stuttering may be observed.
- 2. In Godzilla vs Kong, at the start of a mode, "Skip to Launch" only works with the Start button and not the plunger. This will be corrected in a future update.
- 3. When playing in offline mode, scores in the Local Leaderboard may be duplicated.
- 4. Switching the Flipper and Nudge buttons inside of the Pinball Settings does not function properly within Zen pinball tables.
- 5. Due to the size of the Godzilla vs. Kong Pinball tables, users will see a short pause when launching them. It occurs just before their playfields appear.
- 6. When the Haptic Feedback is set to "Disable", Haptic Feedback and Solenoids will not be available in Godzilla vs. Kong Pinball tables. Changing this setting to "Enable" will allow the use these features. This will be corrected in an upcoming firmware release.
- 7. As stated in Known Issue #1 in the Firmware v6.0.28 Release Notes, found here, after playing a not-yet-updated Zen table, updated Zen tables will experience micro-stuttering. Restarting the machine will resolve this issue.



