

Expanded Legends Universal Packs – Updated FAQ (September 18, 2026)

Since 2020, Legends Universal Packs have given owners the freedom to enjoy eligible content across compatible Legends devices under one Legends ID.

Expanded Legends Universal Packs build on that history, introducing a new dimension of freedom to the Open & Connected Legends ecosystem by extending eligible purchased content to additional compatible Legends platforms.

The rollout begins on September 18, 2026, with additional Expanded Legends Universal Packs introduced in monthly waves. Some future waves may include multiple packs.

GENERAL

1: What devices will Expanded Legends Universal Packs support?

A: Device compatibility will vary by pack and title. Each release wave will identify the compatible Legends devices supported by the included content.

Expanded compatibility may include Legends Pinball, Legends Arcade, Legends Gamer, Legends Core, and Legends Connect devices where compatible versions of the content are available. Please review the information provided with each release wave for pack-specific device compatibility details.

2: Does an Expanded Legends Universal Pack support every Legends device?

A: Not necessarily. Expanded Legends Universal Packs allow one eligible license to work across compatible versions of the content under the same Legends ID. Once an eligible pack transitions, owners will not need to repurchase that same pack for each compatible device.

If a compatible version has not been released for a particular Legends platform, the content will not initially be playable on that device. The Expanded Universal license does not automatically create a new platform version of a table or pack.

Additional device compatibility may be added in future waves and will be announced as it becomes available.

3: Will this apply to the packs I already purchased?

A: Yes. When an eligible multi-table pack or individual table enters the Expanded Legends Universal Packs program, qualifying existing purchases will receive expanded compatibility automatically, where applicable.

Packs that have not yet been included in a release wave will remain unchanged until their transition is announced.

4: Do I need to do anything to enable expanded compatibility?

A: In most cases, no additional action will be required. Eligible licenses will be updated automatically when the applicable pack transitions.

Please make sure that each compatible Legends device is updated to the required software or firmware version and signed in using the same Legends ID associated with the original purchase.

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TRANSITION TIMELINE AND ROLLOUT WAVES

5: When will Expanded Legends Universal Packs go live?

A: The first wave will launch on September 18, 2026. Additional packs will transition in monthly waves, allowing time for compatibility verification and testing before each release.

Some future waves may include multiple packs. The release date, included content, compatible devices, and applicable pricing information will be announced before each wave.

6: Why are Expanded Legends Universal Packs being released in waves?

A: The wave-based rollout allows AtGames to verify compatibility and test each release before additional content is added. Some future waves may include multiple packs.

WHAT'S INCLUDED – AND WHAT'S NOT

7: Will every pack and title become part of the Expanded Legends Universal Packs program?

A: Not necessarily. Eligibility and device compatibility may vary by pack and title. Certain content may be excluded because of licensing, platform availability, technical requirements, or other restrictions. These exceptions are referred to as carve-outs.

Applicable carve-outs and compatibility details will be provided with each release wave. Additional content or device compatibility may be introduced in future waves.

8: Will pricing remain the same?

A: There will be no price change for eligible individual tables or multi-table packs currently offered for Legends 4KP and HDP™.

As eligible HD content transitions into the Expanded Legends Universal Packs program, pricing will change as follows:

- Individual tables: \$6 to \$8
- Multi-table packs: \$30 to \$35

Each transitioning HD title or pack will receive a two-week grace period during which it will remain available at its current price. The new price will take effect after the grace period ends.

Only content included in a release wave will receive a pricing update. Content scheduled for future waves will retain its current pricing until its transition is announced.

EXISTING PURCHASES & DUPLICATES

9: What qualifies as an eligible duplicate purchase?

A: A duplicate purchase may occur when a customer purchased the same eligible multi-table pack more than once for different Legends platforms under the same Legends ID—for example, one version for an HD device and another version of the same pack for Legends Pinball 4KP.

Once those licenses transition into the same Expanded Legends Universal Pack, an excess verified pack license may qualify for gifting. See Q12 for information about requesting a gift transfer.

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10: Does owning a multi-table pack and its individual tables count as a duplicate purchase?

A: No. Individual tables and multi-table packs are treated as separate products and licenses, even when some or all of the table content overlaps.

For example, purchasing four tables individually and later purchasing a multi-table pack containing those same four tables does not qualify as a duplicate purchase.

Subscription access, built-in content, complimentary content, promotional entitlements, and samplers do not qualify as separate paid duplicate purchases unless otherwise specified in the applicable promotional terms.

11: Will all duplicate purchases automatically qualify for gifting?

A: No. Each request must be reviewed to verify the purchases and confirm eligibility. The applicable content must have entered the Expanded Legends Universal Packs program before a gift transfer can be processed. Licensing restrictions, carve-outs, refunds, cancellations, promotions, and other terms may affect eligibility.

12: How do I request a gift transfer for an eligible duplicate purchase?

A: Open a support ticket with [AtGames Customer Support](#).

Please provide your Legends ID, the applicable purchase or order information, and the Legends ID of the intended recipient. Customer Support will review the purchases and confirm whether they qualify for transfer.

13: What can the recipient do with gifted content?

A: Once an eligible gift transfer is approved and completed, the transferred content will be associated with the recipient's Legends ID.

The recipient may access the content across the compatible Legends devices identified for that title or pack, provided the applicable platform versions are available. Device compatibility, content availability, licensing requirements, and carve-outs may apply.

The intended recipient should not already own the product. Completed gift transfers are final and cannot be transferred again.

DEVICE & SOFTWARE REQUIREMENTS

14: Will my device need an update?

A: A software or firmware update may be required depending on the device and content included in each release wave.

Any required updates or instructions will be communicated with the applicable wave. Owners should keep their compatible Legends devices updated and signed in using the same Legends ID associated with their purchases.

15: What if I currently own only one compatible Legends device?

A: You can still benefit from Expanded Legends Universal Packs. Eligible purchases associated with your Legends ID may also become available on other compatible Legends devices you add in the future. Availability will depend on the device compatibility and platform versions supported by each title or pack.

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16: Will Expanded Legends Universal Packs automatically support every future Legends product?

A: Not automatically. Compatibility with future Legends products will depend on whether the applicable content versions are supported on those devices.

Future product and content compatibility will be announced as it becomes available.

17: Where can I find the latest information about Expanded Legends Universal Packs?

A: This FAQ will be updated throughout the rollout as new information becomes available. The latest release-wave announcements, compatibility details, pricing updates, carve-outs, and other important information will also be shared through official AtGames channels.

EXPANDED LEGENDS UNIVERSAL PACKS ROLLOUT AT A GLANCE

FEATURE	STATUS
 Expanded Universal Packs rollout	 Begins September 18, 2026
 Release schedule	 Monthly waves
 Compatible devices	 Varies by pack and title
 Eligible existing purchases	 Expanded automatically
 Missing platform versions	 Not automatically included
 Content carve-outs	 May apply
 Eligible duplicate pack purchases	 May be gifted — contact Support
 Bundle + individual tables	 Not a duplicate purchase
 HD pricing	 Singles: \$6 → \$8 Packs: \$30 → \$35
 HD pricing grace period	 Two weeks per release wave