

Release Notes: **Gottlieb Legends 4K™ Pinball Packs for Legends 4K™ Pinball Devices (March 26, 2024)**

Pinball Packs Live Date: March 26, 2024
Gottlieb Legends 4K™ Pinball Pack version 1.27

1. Gottlieb Legends 4K™ Pinball Packs Are Here!

Gottlieb Legends 4K™ Pinball Packs are available to redeem or purchase for your AtGames Legends 4K™ Pinball Machine! All pre-order customers will receive Gottlieb Legends 4K™ Pinball Pack codes via My Digital Locker on their Legends Pinball 4K™ Pinball Machines as well as an email to redeem and download. Enjoy the Gottlieb Legends 4K™ Pinball Packs in their new and stunning appearance on your Legends 4K™ Pinball Machine today!

Highlights

- The Gottlieb Legends 4K™ Pinball Packs include optimizations to enhance graphics, performance, sound, and haptic feedback on Legends 4K™ devices.
- Those with the Surround Sound Feedback (SSF) Kit accessory installed on their Legends 4K™ Pinball Machines will be able to utilize this enhanced audio feature in all Gottlieb Legends 4K™ Pinball Pack titles.
- Backglass adjustments (Stretch, Full, Best Fit) for Gottlieb 4K Pinball tables now have the same effect on the aspect ratio of a table's DMD screen.

2. Included In This Update Are:

- a. **Gottlieb Legends 4K™ Pinball Pack 1**
 - Al's Garage Band Goes on a World Tour™
 - Big Shot™
 - Black Hole™
 - Bone Busters Inc.™
 - Centigrade 37™
- b. **Gottlieb Legends 4K™ Pinball Pack 2**
 - Cue Ball Wizard™
 - Goin' Nuts™
 - Jacks Open™
 - Lights... Camera... Action!™
 - TX Sector™
 - Victory™
- c. **Gottlieb Legends 4K™ Pinball Pack 3**
 - Cactus Jacks™
 - Central Park™
 - Class Of 1812™
 - El Dorado: City Of Gold™
 - Wipeout™
- d. **Gottlieb Legends 4K™ Pinball Pack 4**
 - Genie™
 - Gladiators™
 - Haunted House™
 - Pistol Poker™
 - Rescue 911™
 - Tee'd Off™

Release Notes: **Gottlieb Legends 4K™ Pinball Packs for Legends 4K™ Pinball Devices (March 26, 2024)**

3. Additional Noted Improvements From The Original Legends HD Versions:

- a. All original Gottlieb aprons have been remastered.
- b. Corrected an issue where some tables would stop when Player 1 achieved a high score and not allow Players 2-4 to continue their games.
- c. The "Ready Aim Fire" coin animation on Pistol Poker's backglass now works in cabinet mode.
- d. Fixed a graphical glitch on the right side of the playfield in Black Hole.
- e. Bone Busters Inc. now includes instructions in the table guide for controlling the flipper/gate in the top right for making skill shots.
- f. Bone Busters' Inc. apron text that was cut off was resolved.
- g. Fixed Bone Busters Inc. camera distortion when viewing certain chapters on the Table Guide.
- h. Centigrade 37 graphical asset in the top left corner is no longer partially cropped off the screen.
- i. Fixed an issue where a Goin' Nuts bumper hung off the screen.
- j. Resolved Goin' Nuts Table Guide visual glitch when going through the pages.
- k. Rescue 911 "Flipper Shot" message that was partially cropped off the screen has been fixed.
- l. Tee'd Off black distortion covering most of the plunger has been corrected.

4. Known Issues Being Worked On:

- a. The accelerometer cannot be disabled using either the in-game or system settings. This is currently a global issue within CE-4K for all titles.
- b. Master Volume in-game settings do not function on non-SSF enabled devices.
- c. Playfield Artwork Preview is showing an older HD version.
- d. Tables that support the entry of high score initials on the DMD or Backglass do not remember the initials of the previous player. In certain cases, these same tables will post scores using the previous player's initials without prompting the current player for their initials.